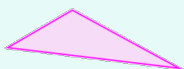

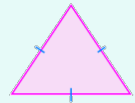
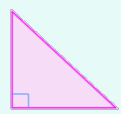



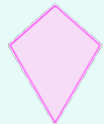

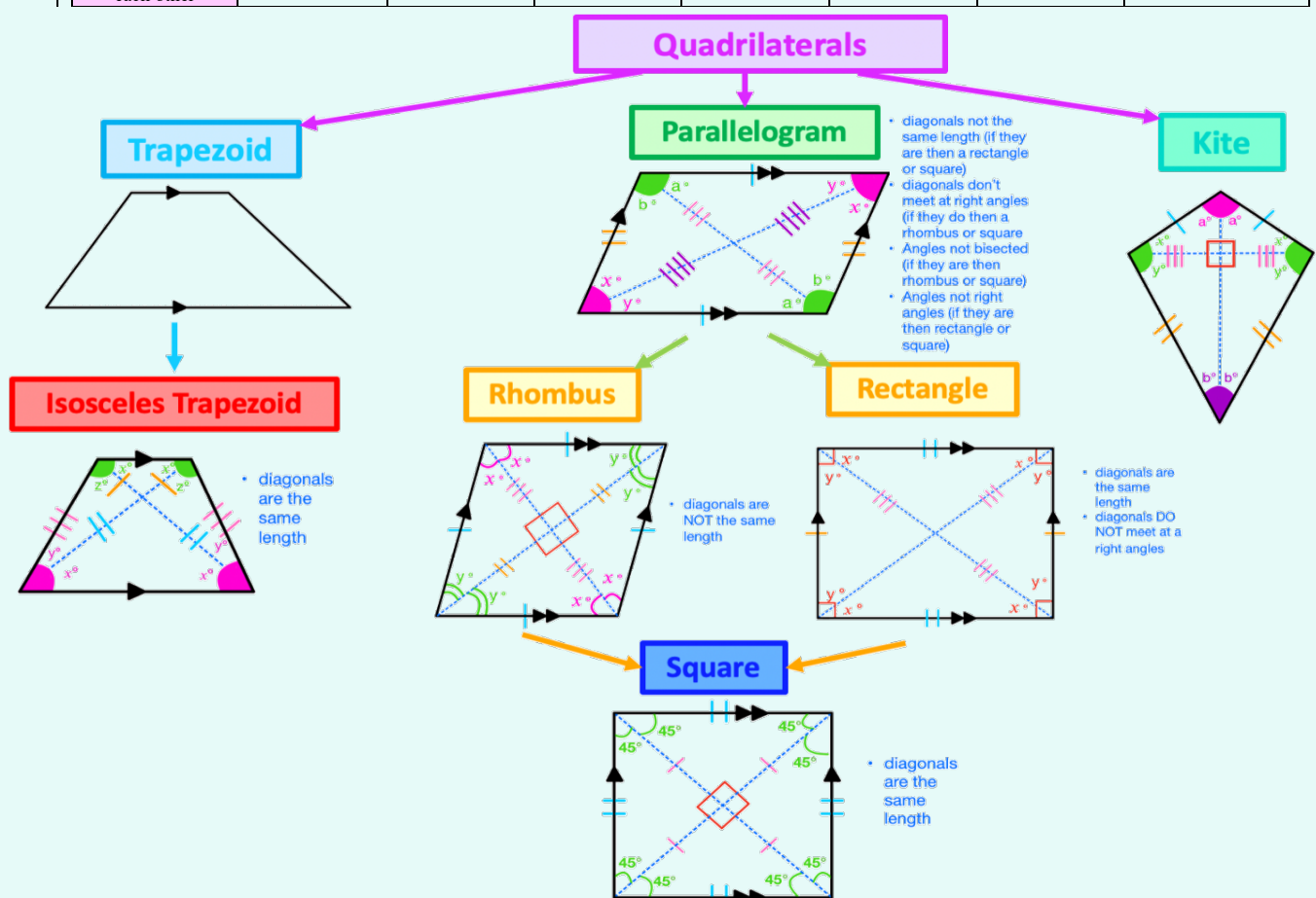
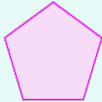
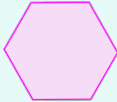
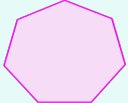
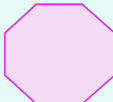
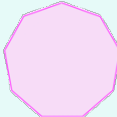
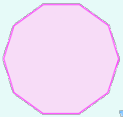
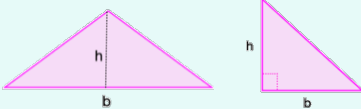
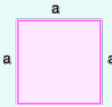
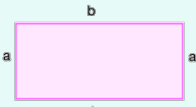
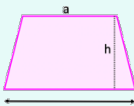
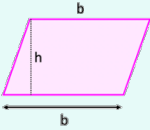
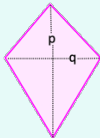



2D Shape – Polygons (n sides) Properties

Triangle (3 sides)	Scalene 	Isosceles  Two equal sides	Equilateral  Three equal sides and all angles are 60°	Right  One of the angles is 90°
Quadrilateral (4 sides)	Parallelograms (2 pairs parallel sides) Rectangle  Square  Rhombus 			Non-Parallelogram (1 or no pairs parallel sides) Kite  Trapezium (UK) Trapezoid (US) 

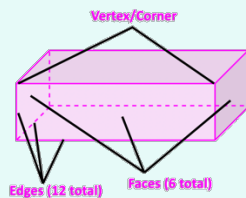
Quadrilateral Properties		Parallelogram	Rectangle	Rhombus	Square	Trapezium	Isosceles trapezium	Kite
All sides equal				✓	✓			
Opposite sides equal	✓	✓	✓	✓	✓		One pair	2 disjoint pairs of consecutive sides are equal
Opposite sides parallel	✓	✓	✓	✓	✓	One pair	One pair	
Opp. Angles equal	✓	✓	✓	✓	✓		Base angles add to 180°	Only one pair of opposite angles are equal (larger pairs of angles)
4 right angles			✓		✓			
Consecutive angles add to 180°	✓	✓	✓	✓	✓	Non base angles add to 180°	Non base angles add to 180°	
Diagonals equal			✓		✓		✓	
Diagonals are perpendicular				✓	✓			✓
Diagonals bisect each other	✓	✓	✓	✓	✓			✓

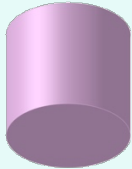
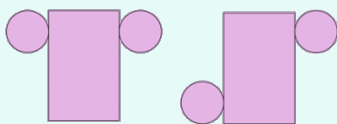
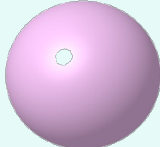
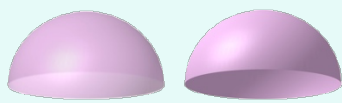
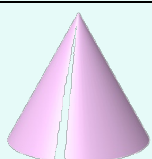
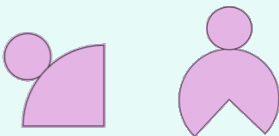
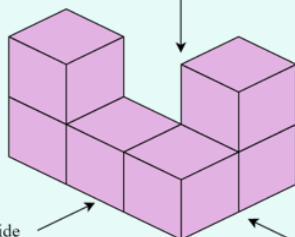
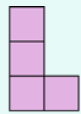

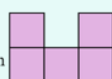


Pentagon (5 sides)	 <p>0 lines of symmetry and order 5 rotational symmetry (if regular)</p>
Hexagon (6 sides)	 <p>6 lines of symmetry and order 6 rotational symmetry (if regular)</p>
Heptagon (7 sides)	 <p>7 lines of symmetry and order 7 rotational symmetry</p>
Octagon (8 sides)	 <p>8 lines of symmetry and order 8 rotational symmetry (if regular)</p>
Nonagon (9 sides)	 <p>9 lines of symmetry and order 9 rotational symmetry (if regular)</p>
Decagon (10 sides)	 <p>10 lines of symmetry and order 10 rotational symmetry (if regular)</p>
2D Shape Areas	
Triangle	 <p>$\text{Area} = \frac{1}{2}bh$</p>
Square	 <p>$\text{Area} = a^2$</p>
Rectangle	 <p>$\text{Area} = ab$</p>
Trapezium/Trapezoid	 <p>$\text{Area} = \frac{1}{2}(a + b) \times h$</p>
Parallelogram	 <p>$\text{Area} = bh$</p>
Kite	 <p>$\text{Area} = \frac{1}{2}pq$</p>
Circle	 <p>$\text{Area} = \pi r^2$</p>

3D shape - Curved Faces/Edges Properties

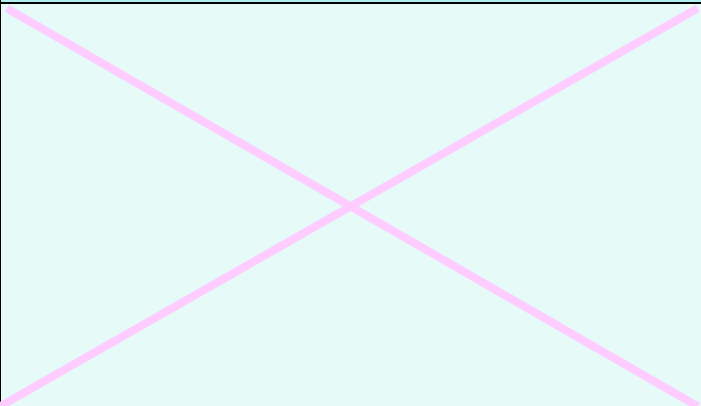
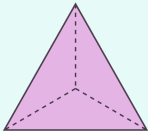
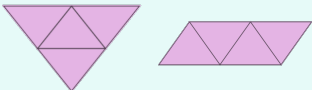
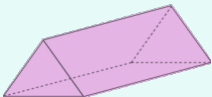
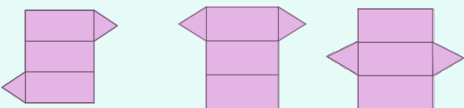
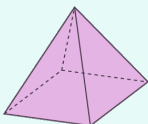
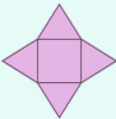
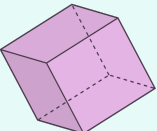
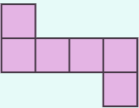
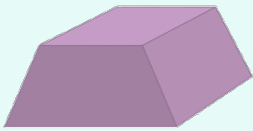

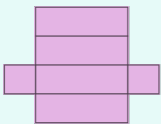
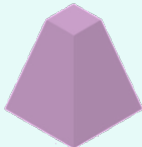
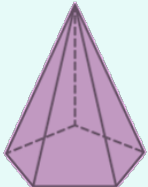
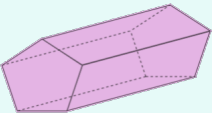
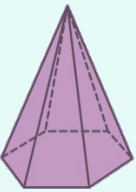
we now look at faces, vertices and edges rather than sides

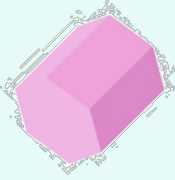
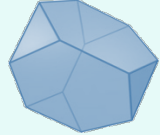
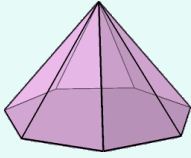
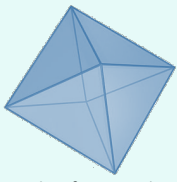
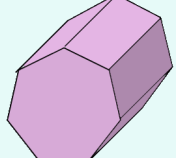
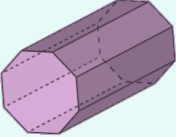


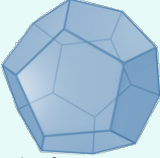
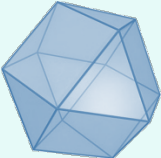
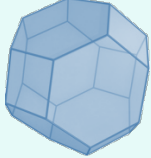
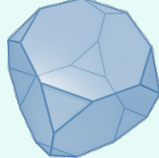

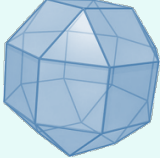
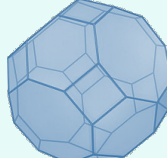
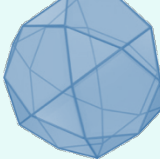

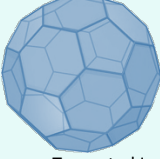

Cylinder	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;">  <p>Area= $2\pi rh + 2\pi r^2$ Volume= $\pi r^2 h$</p> </div> <div style="text-align: center;"> <p>Net:</p>  </div> </div> <p style="text-align: center;">2 curved edges, 3 faces (1 curved and 2 flat circles), 0 vertices</p>
Sphere	<div style="text-align: center;">  <p>Area= $4\pi r^2$ Volume= $\frac{4}{3}\pi r^3$</p> </div> <p style="text-align: center;">0 edges, 1 curved face, 0 vertices</p>
Hemisphere	<div style="text-align: center;">  <p>Area= $3\pi r^2$ Volume= $\frac{2}{3}\pi r^3$</p> </div> <p style="text-align: center;">1 curved edge, 2 faces (1 curved and one flat circle), 0 vertices</p>
Cones	<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="text-align: center;">  <p>Area= $\pi rl + \pi r^2$ Volume= $\frac{1}{3}\pi r^2 h$</p> </div> <div style="text-align: center;"> <p>Net:</p>  </div> </div> <p style="text-align: center;">1 curved edge, 2 faces (1 curved and one flat circle), 1 vertex</p>
Plans and elevations	<p>Plan: when looked at from above. Front elevation: When looked at from the front. Side elevation: When looked at from the side</p> <div style="text-align: center;">  </div> <div style="display: flex; justify-content: flex-end; align-items: center; margin-top: 20px;"> <div style="margin-right: 20px;"> <p>Plan</p>  </div> <div> <p>Front elevation</p>  </div> </div> <div style="display: flex; justify-content: flex-end; align-items: center; margin-top: 20px;"> <div style="margin-right: 20px;"> <p>Side elevation</p>  </div> </div>

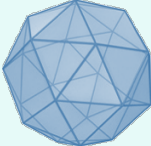
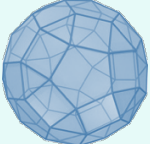
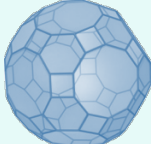
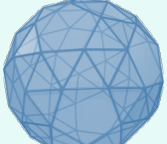
3D- Straight Edges Polyhedra (n faces) – Prisms or Pyramids

These are called Polyhedra rather than Polygons (the name for 2D shapes). For 3D shapes we count faces, unlike side lengths for 2D shapes.
We classify Polyhedra as either prisms (same face at each end) OR pyramids (triangular faces that join at a point)

	Prism (same face at each end)	Pyramids (triangular faces that join at a point)
Tetrahedron (4 faces)		Triangular pyramid  6 edges, 4 faces 4 vertices Net: Made of 4 triangles  There are 2 possible nets
Pentahedron (5 faces)	Triangular prism  9 edges, 5 faces 6 vertices Net: Made of 3 rectangle and 2 triangles  There are 9 possible nets	Square or rectangular pyramid  8 edges, 5 faces 5 vertices Net: Made of 1 square/rectangle and 4 triangles 
Hexahedron (6 faces)	Cube (aka square prism)  Net:  There are 11 possible nets Trapezoidal Prism  Cuboid (aka rectangular prism)  Net:  There are 54 possible nets Frustrum  12 edges, 6 faces 8 vertices	Pentagonal pyramid  10 edges, 6 faces 6 vertices
Heptahedron (7 faces)	Pentagonal prism  15 edges, 7 faces 10 vertices	Hexagonal pyramid  12 edges, 7 faces 7 vertices

Octahedron (8 faces)	Hexagonal prism  18 edges, 8 faces 12 vertices	Truncated Tetrahedron (you don't need to know this)  Made of 4 triangles and 4 hexagons (truncate all 4 vertices of a regular tetrahedron at one third of the original edge length)		Heptagonal pyramid  4 edges, 8 faces, 8 vertices	Double Pyramid (you don't need to know this)  Made of 8 triangles
Enneahedron (9 faces)	Heptagonal prism  21 edges, 9 faces 14 vertices				
Decahedron (10 faces)	Octagonal prism  24 edges, 10 faces 16 vertices				

You do not need to know the following, but some may find it interesting!					
Dodecahedron (12 faces)	 Made of 12 pentagons				
Cuboctahedron (14 faces)	 Made of 8 triangles and 6 squares	 Truncated Octahedron Made of 8 hexagons and 6 squares (remove 6 right square pyramids from each point)	 Truncated Cube Made of 8 triangles and 6 octagons (cut off the vertices of a cube so that every edge has the same length)		
Icosahedron (20 faces)	 Made of 20 triangles				
Rhombicuboctahedron (26 faces)	 Small Made of 8 triangles and 18 squares	 Great Made of 12 squares, 8 hexagons and 6 octagons			
Icosidodecahedron (32 faces)	 made of 20 triangles and 12 pentagons	 Truncated dodecahedron Made of 20 triangles and 12 decagons (cut off the corners of the dodecahedron so the pentagon	 Truncated Icosahedron This is the FOOTBALL Made of 12 pentagons and 20 hexagons (cut the 12 vertices of a Icosahedron so that $\frac{1}{3}$ of each edge is cut off at each of both ends)		

		faces become decagons and the corners become triangles)	
Snub Cube (38 faces)	 <p>Made of 32 triangles and 6 squares</p>		
Rhombicosidodecahedron (62 faces)	<div>  <p>Made of 20 triangles, 30 squares and 12 pentagons Note: There is also a Great Rhombicosidodecahedron consisting of 30 squares, 20 hexagons and 12 decagons</p> </div> <div>  <p>Truncated icosidodecahedron Made of 30 squares, 20 hexagons, 12 decagons (cut off icosidodecahedron $\frac{1}{3}$ of the way into each side)</p> </div>		
Snub Dodecahedron (92 faces)	 <p>Made of 80 triangles and 12 pentagons</p>		